MagiCon

Welcome to the last Progress Report before MagiCon. Over the last three years and 6 Progress Reports, you have had letters from the Chairmen, both of FANAC and of MagiCon, from the editor, and even from the General Counsel. Now, for something completely different. Well, kinda different. A letter from the 'Publisher'. That's in quotes because we all pitch in, when it comes time to get out another PR. Mike Glyer editted and approved all the submissions. Becky Thomson put in many hours of key entry for all 7 PRs. Susan Cole has provided Lost Souls, membership counts, and New Member lists. Melanie Herz did all of the maps thru PR6. Dozens of artists and authors, both fan and professional, submitted work for the Progress Reports. (I wish I'd been able to use more of it.) I did the typesetting, layout, and paste-up myself. (Now you know who's to blame.)

But that's only the start. There's Mike at Starr Printing, who was always getting the camera-ready copy about a week later than I'd promised him. There are all the fen I begged, bribed, and bullied into picking up all the resulting boxes of PRs. And, finally, those hardy souls who helped us mail them. *None* of this could have been done without all their help.

Now it's all up to you, our members. Come on down and help us make MagiCon a success. Make all our work these past 6 years worthwhile.

See you at the Worldcon!

Dave Ratti

MagiCon Publications Production Head

Keynote Luncheon With Astronaut John Young

MagiCon will present an exciting luncheon at noon on Friday in the Convention Center. The keynote speaker will be Commander John W. Young, NASA astronaut, veteran of Apollo 16 and the first space shuttle flight, and one of the few men to walk on the surface of the Moon.

Spaces are filling up quickly, but you can still get a place by sending your check for \$16.50 per person to -

MagiCon Luncheon P.O. Box 52545 Philadelphia, Pennsylvania 19115

You will be able to pick up your prepaid tickets at MagiCon.

The luncheon menu includes a chicken entree, salad, vegetables, bread, beverage and dessert. If you prefer a vegetarian or kosher entree, please so indicate when you send in your payment.

To be sure of getting a ticket, send your check in, postmarked by *August 21, 1992*. We cannot guarantee that tickets will be available for sale at the convention.

Art Show

As of July 20, 1992, the Art Show still had a few panels available. Artists who wish to exhibit and have not yet reserved space can obtain full information by writing to:

MagiCon Art Show P.O. Box 46 MIT Branch Post Office Cambridge, MA 02139

Do Not send inquiries to MagiCon's P.O. box in Orlando. At this point, there's no hope of receiving a timely reply.

Art Resale Area

For the first time at any Worldcon, MagiCon will have a resale area in the Art Show to allow collectors to offer older pieces for sale. Sales will be by auction, using the same procedures as for the rest of the Art Show (written bids, with voice auction of pieces that receive more than a specified number of bids).

If you wish to sell artwork in the resale area, please write to the Art Show post office box. You should include your name, address, **MagiCon** membership number (from the label on this Progress Report), the number of pieces that you wish to sell, and the approximate dimensions of each. If you do not notify us in advance, we cannot guarantee that space will be available to display your wares.

The Print Shop

The Print Shop is being handled by ASFA. For more information write to:

Theresa Patterson P.O. Box 150471 Arlington, TX 76015-0471

Clubs And SIGs

Are you a member of an SF club or special interest group? Do you like to sit and watch the world go by, yet also hope the world will stop for a minute and talk to you about your interests? Would you like to have a place to hold a meeting at MagiCon? Have we got a deal for you!

If your not-for-profit, non-commercial club or SIG wants to announce itself to Simply Everyone, we will provide you with a table that you can staff in order to spread the word. Whether your group is formal, like an organized SF club, or informal, like a small group of fans of a late, lamented TV show, you can make yourselves known, recruit new members, schmooze with old members, distribute literature, sell memberships and club publications, and generally meet like-minded people.

We plan to put the tables in our Fannish Theme Park, right in the middle of things. There will be no charge for the tables, and we'll try to make enough available that no one is turned away.

The tables will be set up through mid-afternoon on Sunday. Contact:

MagiCon Attn: Pam Fremon P.O. Box 621992 Orlando, FL 32862-1992

Erratum

In Joe Bergeron's article about Jack Vance in PR 6, a transcription error occurred. On page 9, second column, second paragraph, you'll find the following: "I felt, perhaps, understanding of his personality." It's supposed to be: "I felt, perhaps presumptuously, that his stories had given me some understanding of his personality."

We regret the mistake.

Press Information

The Press Office, located in the Gallery, second floor of the Orange County Convention and Civic Center, will open at 10AM on Thursday, September 3. The Office will be open from 10-5 daily, and in the evening just before the special events.

The Press Office will coordinate interviews, facilitate coverage of major events, provide escorts for credentialed press and issue releases during MagiCon. Writers for fan publications are welcome to use the Press Office facilities.

No flash or flood photography is allowed during special events, although photo opportunities will be arranged.

We would appreciate receiving copies of fanzine articles on the convention. If you have any questions on press policy at MagiCon, write to:

MagiCon, Attn Press Relations PO Box 621992 Orlando, FL 32862-1992,

or send E-mail to MagiCon@jjmhome.m2c.m2c.org.

Isaac Asimov

We've lost one of our own. On Saturday, from 1-3 PM, we'll get together to celebrate Isaac's life, not with tears but with joy.

Also - Limerick Contest! Write a limerick about fandom, in Isaac's style. (Double-dactyls and Clerihews also allowed!) Judging on Sunday, location TBA. A special video memorial presentation is also planned.

Auctions

There will be a number of charity auctions at MagiCon, including TAFF, DUFF, Interfilk, Terry's Dream, the Effinger Fund, and David Gerrold for AIDS. Donations are encouraged. Ask at Information Desk.

Performing Street Artists

MagiCon will welcome SF-related street artists in the Theme Park. If you're interested, write us and tell us what you'd like to do. (We want to be inclusive, but we may not be able to accommodate everyone.) We'd love to have wandering performers in the park!

Shuttle Buses

MagiCon has arranged for a Gray Line bus to run between the Convention Center and our principal hotels. The route will start at the Peabody and will go as far as the Best Western International Plaza. See the Pocket Program for exact route time and times.

Your Worldcon Needs You!

Your Worldcon needs you to help us put on the best Worldcon ever. It will take over 600 full and part-time volunteers to put on MagiCon. We need your help and support!

If this is your first Worldcon, volunteering for just 2 hours a day will be a great way of meeting new people. If you have been at it for a while, you know that we can't run a great convention without great people. And it's FUN! Really! *Trust* me.

As an incentive, MagiCon has made arrangements for 2 drawings to be held for free memberships in the 1993 Worldcon, ConFrancisco, and the 1994 Worldcon, Conadian. Each membership is transferable. Anyone who works will receive 1 entry for every 4 hours worked.

To all those who are already working for MagiCon, and those who have already volunteered, we would like to thank you in advance. To all those who will be volunteering at the convention, we would like to thank you now. If it were not for all of you, we would not have a fantastic convention.

You are the people who will make MagiCon work, from checking badges at the door, to changing video tapes, to working the con-suite. During the convention, the chaos that is a Worldcon makes it difficult sometimes for us to say "Thank You, You Did A Great Job!" So we'll say it now: Thank You!

We will be located in the Orange County Convention and Civic Center, in the MagiCon Registration area. Please come by and say Hello!

Steve Gold Volunteer Coordinator, Head Dragon

P.S. We need people for pre-con setup and post-con tear down, so if you're arriving Tuesday or Wednesday, come by OCC&CC Halls B and C and help out for an hour or two. If you are staying a day after the convention, we'll also need your help to tear down. Again, Thank You! sg

Hot Stuff by Janice Gelb

As you are probably aware, Florida in the summer is hot. And humid. But, with a few precautions, this shouldn't keep you from having a great time while you're here. Watch weather reports before the con so you can get some idea of how hot it actually may be. (Florida weather is, however, subject to change with very little notice ...)

Basically, a lot of the advice for coping with the heat is the same as coping with a hot relationship:

- Like a good relationship, clothing should be natural (silk and cotton work best), loose and free rather than tight and constricting, light rather than dark; and prepare for a lot of changes. Also, keep in mind that it's only slightly cooler at night than it is during the day.
- Keep your rubber handy.

Do, however, bring a light raincoat or umbrella -- Rain can come on very suddenly at any time (usually between 3:30 p.m. and 5:00 p.m. in the afternoon, though). Rain does not mean cold, however, and rain showers can be as short as 5 minutes, with the sun present both immediately before and after. Some umbrellas can also be used for shade, yet another reason to bring one along.

Stay well lubricated.

Drink, drink, drink water, whether you feel thirsty or not. Dehydration has nothing to do with thirst, so you may not know you're dehydrated until you pass out.

If you DO start to feel overheated or faint, DON'T PUSH YOURSELF. Sit down in a shady place, drink lots of room temperature water (easier to drink more of that than of iced drinks) and, if possible, get into a lukewarm shower.

Be tender to skin.

Bring a good sunscreen (an SPF of at least 15 that also blocks UVA/UVB rays). If you're out in the sun for a while, slather some more on at intervals. Don't forget pale areas like tops of feet, tops of balding heads, and backs of necks. Yeah, you may feel sticky for a while with some sunscreens, but they're getting better at making them blend into your skin.

Keep your head.

Wear a shady hat if you'll be out in the sun for any length of time. Especially if you have fine or thinning hair.

Hopefully, the above advice will keep you cool and healthy throughout the convention. (Unless, of course, you find other things to heat you up indoors ...)

Transportation from the Airport

Mears Shuttle Bus Company runs vans 24 hours a day from Orlando International Airport to **MagiCon**'s hotels. The price is \$11 (\$18 round trip). Vans leave approximately every 20 minutes. You can buy tickets at the counters near the baggage claim area. No advance reservations are required.

Several taxi companies also serve the airport. Taxi fare to the Convention center vicinity is approximately \$25.



NAMETAG PROJECT

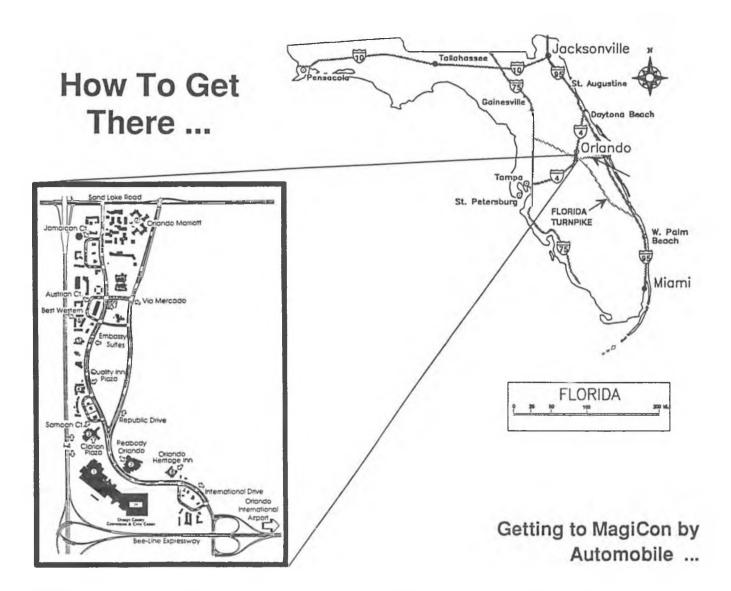
Recruiting now for The Nametag Project!

Let us photograph your art nametag for consideration in our projected book.

Stop by our table at the con and let us snap your chest!

Unless you *like* being attacked by weird ladies with cameras. . . .





From the west on Interstate-4:

Take I-4 Exit 28. The signs before you reach the exit say "Exit 28 Toll 528 East/ Cape Canaveral/ Orlando Int'l Airport", then "Exit 28/ Civic Center/ Tumpike South". You can exit from either of the two right lanes; the rightmost lane is exit only.

After exiting, you are on the Beeline Expressway (Florida 528 East), about one-half mile from International Drive.

[International Drive Exit Instructions]

The exit to International Drive is marked with a sign, "Int'l Drive/ Sea World/ Civic Center". Exit to the right.

At the end of the exit ramp is a sign "Civic Center". Turn right.

You are now on International Drive, traveling north. In less than a mile, you will reach the Convention Center (on your left) and the Peabody (on your right - trust us).

From the east on Interstate-4:

Take I-4 Exit 28. The signs before you reach the exit say, "Exit 28 Toll 528 East/ Cape Canaveral/ Titusville", then "Sea World/ Int'l Airport/ Next Right". Exit to the right.

After exiting, you are on the Beeline Expressway (Florida 528 East), about one-half mile from International Drive. [See Above]

From the east on Sand Lake Road (Florida 482):

Keep going west until you pass Republic Drive. The Orlando Marriott is spread out on your left. The next cross street is International Drive. The two left anes turn onto International Drive. Turn left. You are now on International Drive, traveling south. In about 1½ miles, you will reach the Peabody and the Convention Center.

From Orlando International Airport:

To leave the airport, follow the signs that say, "Airport Exit/ Orlando and Area Attractions".

As you exit the airport, the center lane is marked with a sign "West/ Area Attractions". Stay in that lane.

After slightly over a mile, a sign says, "West Toll Florida 528/ Tampa and Area Attractions". Exit to the right.

You are now going west on the Beeline Expressway (Florida 528).

Almost immediately, you come to a toll booth. The toll is 75 cents.

After about $4\frac{1}{2}$ miles, you come to another toll booth. This one demands 50 cents.

After about 4 more miles, signs read, "Int'l Drive/ Wet'n'Wild/ Next Right", then "Sea World/ Civic Center". At the second sign, exit to the right. At the bottom of the exit ramp, a sign says, "Civic Center/ Wet'n'Wild". Turn right. You are now on International Drive [See above]

From the northwest on Interstate-75:

Take the exit to Florida's Tumpike (Florida 91). You are at the northernmost end of the Tumpike (Wildwood). Take a card at the toll booth. Go south for 45 miles. Signs say, "Exit 259 I-4/ Tampa/ Orlando/ 1 Mile", then "Orlando Area Attractions/ Exit 259".

Exit to the right at Exit 259. Pay toll (\$2.20) at toll booth. Follow signs directing you west on I-4 toward Tampa.

[See Interstate-4 directions above]

From the southeast on Florida's Turnpike:

Take Exit 259 to I-4. [See directions for Interstate-4]

Smoking

For the comfort of all convention members, MagiCon requests that there be no smoking except in designated areas. All program rooms will be no smoking areas.

Business Meeting

The MagiCon Business Meeting will be held in one Preliminary Session (on Friday, Sept. 4th) and at least two Main Sessions (on Saturday and Sunday) in room 20 on the 2nd floor of the OCC&CC. Attendance is open to all attendees of MagiCon.

In addition to matters passed on to the MagiCon Business Meeting by the ChiCon V Business Meeting — see PR 6, p.44-46—two pieces of New Business have been submitted. So far. The first of these proposes to open the Site Selection for the 2001 Worldcon to all zones. The second proposes to amend the definition of North American Site Selection zones to accommodate the expected division of Canada's Northwest Territories into Nunavut and Denendah.

Anyone wishing to submit additional New Business to the MagiCon Business Meeting should refer to Article V, Sections 5.2 and 5.3 of the WSFS Constitution, and Standing Rules 4-7. (It wouldn't hurt to read the rest of the Standing Rules, too.)

Deadline for submission of New Business is declared to be 4:00 p.m. on Thursday, Sept. 3rd. Please submit the 200 "identical, legible copies" (Standing Rule 5) to me by that time. I will be available at the "History Of The Worldcon" exhibit at that time.

Bruce Pelz, Presiding Officer

Visitor Information Center

For information about Orlando area sights, geography and dining, try the Visitor Information Center in the Mercado Mediterranean Shopping Village (8445 International Drive, a little to the north of the Peabody). The Center has free maps and telephone books, menus for scores of local restaurants and discount tickets to thirty-some attractions, dinner theaters and shows, including Church Street Station, Pleasure Island, Medieval Times and King Henry's Feast. Open daily, 8:00 a.m.-8:00 p.m. (7:00 p.m. for ticket sales). Telephone: (407) 363-5872.

Call For Projectionists

The MagiCon Film Department is looking for volunteers to help run films. We need qualified, experienced 35mm and 16mm projectionists.

We will be working with dual machine operations, probably without automatic changeover capabilities. We need operators who can manually change from one reel to the next and make it seem like an automatic operation on either 16mm or on 35mm. If your experience is on one or the other, that's OK. Come help!

Early Staff / Volunteer Arrivals

If you arrive in Orlando a few days before the convention and want to help set up MagiCon, thank you, thank you, thank you. On Saturday, August 29th, through Tuesday, September 1st, early staff and volunteer signup will be held in the Conway Room on the second floor of the Peabody. Hours will be as early and late as necessary. Please come, and help make sure that the convention opens on time!

Weapons

Like all other recent Worldcons, MagiCon will not allow the carrying or display of weapons or weapon-like objects, except as part of contestants' costumes during the Masquerade.

Con Suite Hours

MagiCon's con suite, a great place to relax and chat with your fellow fen, will be located in the Florida Ballroom in the Peabody. Hours are 4:00 PM through 4:00 AM, starting Thursday.

Due to the unfortunate constraints of local law, the Con Suite will not be able to serve alcoholic beverages.

Time Capsule

MagiCon will be creating a Time Capsule to be opened at the 100th Worldcon. Donations are encouraged. (Non-explosive, non-living, SF- or fan-related, and in general having a good shot at surviving 50 years are all nice qualities for submissions. It's gonna have to fit, too.)

Another Way You Can Help

Under our arrangements with Delta, the official airline of MagiCon, the convention will benefit from MagiCon members who fly to the con on Delta. If you booked your flight through Garber, our official travel agency, Delta already has a record of you. If you are flying in on Delta and didn't book through Garber, please give the following data to the Information Desk after you register at the con: your name, date of flight, departure city, flight number. Your help will be very much appreciated.

Baby-sitting And Children's Programming

MagiCon will provide child care and children's programming for children with either child's or attending memberships. Child care will be open from 9:30 a.m. through 6:30 p.m., Thursday through Monday, plus 7:30 p.m. through midnight on Saturday and Sunday. (Note that it closes for an hour on both Saturday and Sunday.)

Bonded baby-sitting will be provided for children aged five or under. The first 20 hours are free for children with child's or attending memberships. After that, the charge will be \$3.50 per hour. Care for kids-in-tow will be provided on a space-available basis at higher hourly rates. Please remember to bring diapers if your child will need them.

Children from ages four through twelve may be signed into the children's program area, for which there will be no charge. Appropriate programming will be provided for children of different ages. Children aged eight to twelve will be allowed to leave the area freely if their parents sign a special release form.

Donations of toys and other items for children's programming and baby-sitting will be gratefully accepted. Please drop them off at the Information Desk.

Dream Park Canceled

After failing to appear at its initial scheduled outing at Dragoncon, Dream Park has informed us that, on advice of counsel, it will not be present at conventions, including MagiCon, until various patent issues are resolved.

1995 Worldcon Site Selection

The location of the 1995 World Science Fiction Convention will be decided by a vote of the members of MagiCon. All attending and supporting members are eligible to vote, either by mail or at the convention itself. Ballots were distributed to members last December, and have since been mailed to new members as they joined. They will also be available at the convention.

Two committees, representing Atlanta, Georgia, and Glasgow, Scotland, are competing for the right to host the 1995 Worldcon. Progress Report No. 5 contained their responses to a questionnaire prepared by MagiCon, and both groups will undoubtedly be very visible over Labor Day weekend as they vie for the electorate's support.

The voting booth will be located in the Exhibits Area of the Convention Center. The polls will be open Thursday, Friday and Saturday, from 10:00 a.m. until 6:00 p.m. The results will be officially announced at the WSFS Business Meeting session on Sunday morning.

Ballots must be accompanied by a \$20.00 voting fee, the proceeds of which will be turned over to the winning committee. Payment of this fee also buys a supporting membership in the 1995 World Science Fiction Convention. For \$60.00, a voter may both pay the voting fee and purchase an attending membership in the 1995 Worldcon, wherever it may be held. Checks must be made payable to "The 53rd World Science Fiction Convention" (please, NOT to MagiCon - it's not our money).

Members who do not attend MagiCon may cast votes by mail (instructions are on the ballot) or may have their ballots carried to the polling place by someone who will be at the con.

A non-attender who has not yet joined MagiCon may become eligible to vote by giving his ballot and checks for the voting fee and a MagiCon supporting membership (\$25.00 check payable to MagiCon) to an attending member to carry to the polling place.

Remember:

- Mail-in ballots should be mailed by August 15, 1992 (earlier if from outside North America), to ensure that they will arrive in time to be counted.
- Ballots without voting fees will be thrown away.
- Each ballot must include the voter's name, address and signature. Unsigned ballots will not be counted.
- Ballots may be photocopied, provided that they are reproduced without change.
- One membership, one vote. If a membership is transferred, the transferee may vote only if the original owner has not already voted.
- A "Guest Of" membership may be voted by the person to whom it is transferred (the guest) but not by the original purchaser.
- A membership held by someone other than a natural person (e. g., a club or a pet) may be voted only for "No Preference".
- READ THE INSTRUCTIONS ON THE BALLOT BEFORE CASTING YOUR VOTE.

NASFIC Site Selection

If Glasgow is chosen as the site of the 1995 Worldcon in the election held at MagiCon, a NASFiC (North American Science Fiction Convention) will be held in 1995. The site will be decided by vote of the members of MagiCon. The results of the Worldcon balloting will be announced at Sunday's WSFS Business Meeting. If a NASFiC election is needed, site selection balloting will open on Sunday at 2:00 p.m. and will continue until 10:00 p.m. The results will be announced at a special WSFS Business Meeting on Monday morning.

Only bids from the Eastern North American Worldcon rotation zone are eligible to compete for the 1995 NASFiC. To appear on the ballot, a bid must file the following information with MagiCon: (1) a letter of agreement (or similar document) with a convention site, and (2) a set of governing rules for the bid's operating committee, such as bylaws. Bidding papers for NASFiC bids must be filed by 12:30 p.m. EDT on Sunday, September 6. They may be filed with any of the co-chairmen of FANAC, Inc., MagiCon's parent body. The FANAC co-chairmen are Joe Siclari, Becky Thomson and Tom Veal, all of whom should be easy to locate at MagiCon.

The voting fee will be established by agreement of the NASFiC bid committee(s). Voting is by the same single transferable ballot system used for Worldcon site selection.

If no bids qualify to be on the ballot, or if "None of the Above" wins ON THE FIRST BALLOT, then no NASFiC will be held in 1995, and the NASFiC voting fees, if applicable, will be refunded. If "None of the Above" wins on any ballot except the first, the WSFS Business Meeting on Monday morning has the authority to choose a site. If it does not, the responsibility passes to ConFrancisco, the 1993 Worldcon. The Business Meeting and ConFrancisco are not limited to selecting a site in the Eastern Zone; they may pick any location in North America.

NASFiC site selection, if needed, will have to be done on extremely short notice. We therefore advise anyone who is interested in the process to attend Sunday morning's WSFS Business Meeting for announcements.

Hotel Information

As we go to press, the Peabody and Clarion Plaza each have only a handful of rooms left, and will almost certainly be sold out before the convention. The Quality Inn Plaza has a fair number of rooms, but only for Friday, Saturday and Sunday. All other nights are sold out. The other hotels should have space available through the con.

Through August 13, 1992, all reservations for MagiCon hotels must be made through the Orlando/Orange County Convention & Visitors Bureau. Call them at 800-258-7666 (for international calls, +1-407-363-5800).

After August 13th, you may reserve a room by calling your preferred hotel directly. Phone numbers are shown below. Be sure to identify yourself as a member of MagiCon in order to get convention

Peabody Orlando Hotel (407) 352-4000 Clarion Plaza Hotel (407) 352-9700 Quality Inn Plaza (407) 345-8585 Heritage Inn (407) 352-0008 Embassy Suites (formerly Park Suites) (407) 352-1400 Best Western Plaza International (407) 345-8195) Orlando Marriott (407) 351-2420

(Note - Please don't confuse *our* Embassy Suites, at 8978 International Drive, with the *other* Embassy Suites, located further north.)

The Heritage Inn was added to our hotels after our first hotel information flyer was printed. It is located immediately south of the Peabody. The rate is \$55, regardless of the number of persons in the room. Upgraded rooms are available for \$65.

If you will arrive after midnight, it is a good idea to call your hotel to let them know that you're coming. If you have to cancel your reservation, the notice needed varies by hotel:

Peabody Orlando48 hrs.Best Western Plaza Intl.48 hrs.Clarion Plaza24 hrs.Orlando Marriott24 hrs.Quality Inn Plaza24 hrs.Heritage Inn48 hrs.Embassy Suites24 hrs.

If you will be bringing a computer to MagiCon, and want to connect a modem to your hotel phone line, the procedure will vary depending upon which hotel you're in. The Peabody's phone system WILL NOT accept a modem directly, even though the connection looks as if it would. You have to ask for a special dataphone. Call them and request it right away, they have only a limited number available. The Clarion Plaza seems to have no problem with a direct connection, and the Embassy (ex Park) Suites have a data-port on every phone.

Events At MagiCon

Opening Ceremonies will be held on Thursday, September 3, at 3:00 PM in the convention center. Major evening events will begin each night at 8:30. The Hugo Award Ceremony is the highlight of the Worldcon. Fancy dress is encouraged, though certainly not mandatory. The Masquerade will be Sunday. There will be a *Meet the VIPs* party in the Clarion on Thursday night.

Contestants for the Masquerade *must* be pre-registered. Requests for registration forms, the completed forms themselves, and requests for information should be sent to Marty Gear at:

Marty Gear 6445 Cardinal Lane Columbia, MD 21044

MagiCon Masquerade rules were listed in PR 5.

There will be a Regency Dance in the Clarion Hotel on Saturday afternoon. SIG programming and Kaffee Klatches will also be in the Clarion.

Films will be in the OCC&CC, Hall A.

Filking and gaming will be in the Peabody Hotel. The tentative plan is to have filk concerts during the late afternoon and early evening hours and at least two open filks during the evening and subsequent hours.

MagiCon's con suite and our large party suites are all located in the Peabody Hotel.

Discounts On Orlando Attractions

Check the MagiCon Information Desk for discount tickets to attractions in the Orlando area. We expect to be able to offer MagiCon members 30 percent off the daily admission price to Universal Studios, 25 percent off on Sea World and \$3.00 off on Wet'n'Wild (a nearby water park featuring the drench-defying Black Hole). Other discounts should be available for Disney theme parks, local restaurants and shows, and more!



What to Expect When You Get To **MagiCon** or Registration Made Easy

Registration will be in the Orange County Convention & Civic Center (OCC&CC). ALL badges will be at Registration.

Hours:

Registration plans to be open at least the following hours:

Wednesday	4 PM -	10 PM
Thursday	10 AM -	10 PM
Friday	10 AM -	10 PM
Saturday	10 AM -	8 PM
Sunday	10 AM -	7 PM
Monday	10 AM -	2 PM

HANDICAPPED MEMBERS:

There will be a separate HA Registration booth in the registration area. Follow the signs.

IF YOU ARE A PRE-REGISTERED MEMBER:

Preregistrations will be divided alphabetically; look for the table at registration marked with the first letter of your last name. Your badge, program book and other registration paraphenalia will be there waiting for you. Be sure to bring a photo ID -ORyour copy of this progress report as we will need one of these items to release the membership.

If you anticipate a problem with your pre-registration, go directly to the Registration Exceptions booth.

IF YOU ARE BUYING AT THE DOOR:

Be sure to have some form of ID - OCC&CC security requires positive ID on every member. We accept cash, personal checks payable on US banks, money orders, traveler's checks, MasterCard and Visa.

AT THE DOOR RATES:

Adult	Full	1-Day	Children	Full	1-Day
Thursday	135	30	Thursday	90	15
Friday	130	45	Friday	85	20
Saturday	95	45	Saturday	65	20
Sunday	60	45	Sunday	45	20
Monday	-	30	Monday	-	15

A child's full attending membership includes some free baby-sitting. The number of free hours equals four times the number of days remaining when the membership is purchased (ie, 20 hours on Thursday, 16 hours on Friday, etc.). Additional baby-sitting will be offered for \$3.50 per hour on a space-available

A one-day child's membership includes no free baby-sitting. Baby-sitting may be purchased for \$3.50 per hour if space is

For more information on children's programming and babysitting, see the article on page 5.

MEMBERSHIP TRANSFERS:

If someone transfers a membership to you, we must have a letter signed by the original member authorizing the transfer before we can give you that membership. Go directly to the Registration Exceptions booth.

Cape Canaveral Tours

MagiCon has arranged for special bus tours to Cape Canaveral and Kennedy Space Center. For \$25.00 (\$18.00 for children 3 through 12), members will receive transportation to and from KSC, a tour of the Center, a showing of a spectacular IMAX movie, and time to visit the museum, shops and other films.

Buses leave from in front of the Convention Center. Tours will be available from Friday, September 4th, thru Monday, September 7th. Tickets, which must be purchased 48 hours in advance, go on sale on Wednesday. A few seats may also be open on Wednesday and Thursday.

Arrangements For The Handicapped

MagiCon will do its best to make the entire convention accessible to members with special physical needs. Unfortunately, some of the plans described in Progress Report No. 4 have proved to be unworkable, but we expect to have adequate substitutes.

Our new Handicap Access Liaison is Marcia McCoy. The best way to ensure that arrangements will be made for your needs is to write or call Marcia before the con:

Marcia McCoy 8636A Millard Lee Lane Chattanooga, TN 37416 (615) 499-5116

To make sure there are no mistakes in execution, please get in touch with Marcia even if you have already sent information.

Announcing the event of MagiCon, Friday night The Festival Of All Worlds

Yes, we plan a huge indoor festival at MagiCon. It's a 50ring circus, with singing, dancing, piping, miniature golfing, costumes, plays, art, and more.

AND YOU CAN BE PART OF IT!

That's right! You can be part of it! We need lots of volunteers to participate in this unique Worldcon event. If you, or a group of your friends are interested in being a part of this, just contact me and let me know what you'd like to do. ALMOST ANYTHING GOES (so long as it's legal, y'know).

Something will be happening all the time. If you would like to be part of this contact me:

GEnie: W.RITCH Bill Ritch P.O. Box 47144 Net: writch@moebius Atlanta, GA 30362 (emory!slammer!moebius!writch)

Here are some ideas of the things we'd like to do:

DiFate conducts Guided tours of the Special Art Exhibit Photos of people behind cardboard cutouts of aliens, etc. Filk and Folk -- individual and concert

Costume-making lessons

The Enchanted Duplicator - produced fanzines

Balloon sculpture Scottish piping and Ceilidh

Clowns SF origami

Face painting Sketches by big-name artists Games Sketches by street artists Juggling Stage Plays and Radio Plays

Storytelling People in costumes Hyde Park corner Street musicians SCA demos and events Your idea here!

1992 WORLDCON SITE SELECTION SURVEY

Are you a Pro?YesEditor		Artist	Other:	
Age:<2121-25	26-30	31-353	36-4041-50	51+
Years in Fandom:<1 yr	:. <u></u> 1-3	4-67	7-1011+	
Number of cons attended:	01-	45-8 _	9-1213-20	021+
Number of Worldcons:	_01 _	23 _	45+	
Did you answer this surve	_	ne (1987)? NoDon't	recall	
	South-Cent	ral Zone	South-Eastern Zon West	
[EUROPE]Ur	nited Kingd	lomRest	ZoneWester of Europe	rn Zone
What are your interests inHard SFFantasySeries (Pern, DanMedia (Star Trek,FilkingFanzines/ApasSF/Fantasy artAnimation	So Ho kover, Hyb Star Wars Ru Ma	oft SF orror oorean age, e s, Dr. Who, e unning SF con asquerades	etc.) etc.) ns	
Are you ever involved in If "YES", in what ca	SF cons ot	her than as	an attendee?	YesNo
Committee Staff Goph Regional Worldcon	ner Program - —-	ming Art Sho	w Huckster Other	r (describe)
Did you Pre-support?	No	Atlanta	Glasgow	Both
Who did you vote for?	Glasgow	Atla	ntaOthe	r/Didn't vote
How important was EACH of		(2) Somewhat		(0) Don't Care
Bid parties at cons Bidding ads/flyers Bid committee philosophy Facilities (convention sp				
Facilities (hotel space) Friends on bid committee Good past regionals	<u> </u>			<u> </u>
Good past Worldcons Interesting place to visi				
Promotional gimmicks/slog	jans		_	
Relatives/friends in area				
Reputation of bid committed Site in far-away location				
Site near enough for trav				
Want to give to a new sit				
Other factor (explain)				

Dear Worldcon Site Selection Voters:

The MagiCon Committee and the Atlanta and Glasgow bidding committees have been kind enough to allow me to conduct this survey, the equivalent of a political exit poll, in order to get a better idea of the reasons why one site is selected over another as the location of the 1995 Worldcon.

If you were in fandom in 1987, you may remember that I conducted a similar poll that year. The data was not released for a number of reasons. I'm doing the poll again because the situation is similar, and I promise that I will release the data from both years once it's been tabulated.

Please be kind enough to fill out the form on the other side of this sheet, fold along dotted lines, and mail it to the address already typed on the lower portion of the page. (OR drop it in the box that I hope to have set up at MagiCon.)

Thanks	for	your	help,	and l	be sur	e to	watch	for	the	results.
						(fol	(1)			~~~~~~

Wolkoff 1009 Olive St. Scranton, PA 18510

[Stamp here]

SITE SELECTION POLL c/o Lew Wolkoff P.O. Box 5085 Harrisburg, PA 17110-0085



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